

Introduction

Agenda

Get to know game

**Collecting Ideas** 

**Branches of Linguistics** 

### Introduction

#### What is this tutorial about?

- Helping you learn about Linguistics
- Aims: sparkling your curiosity about language studies and supporting you to pass this module

#### How is it organised?

- weekly Webex meetings that you do not have to register for
- Slides will be posted on the blog after both sessions
- A mix of discussion and exercises
- Feedback and ideas are always welcome
- → I love teaching and Linguistics, but this Tutorial is for YOU and I am very flexible in adapting it to your needs

## Questions anyone?



### Get to know game

1. Look for an object in your room that makes you happy when you look at it

2. One person starts and shows their object

3. Everyone else has to guess why it might evoke happy thoughts (in order to speak use the hand raising function on Webex)

4. Whoever guesses first correctly why the object makes the person happy, is next

# Collecting Ideas about Language and Linguistics

Everyone grab a paper and pen or open a document on your Laptop

Then answer these questions for yourself and write the answers down:

- 1. How would you define ,language'?
- 2. What are your ideas about Linguistics?

Put the date next to your answers and save the sheet of paper/document ( we will do this exercise again at the end of the semester and compare your responses)

Who wants to share their thoughts?

## Branches of Linguistics dealt with in this module:

**Phonetics** 

Phonology

Morphology

Syntax

**Semantics** 

**Pragmatics**